

Tiantian (Coco) Mai

t.mai0320221@arts.ac.uk

## Point of View project

In this project I intend to express creative freedom in the metaphor of a Jungle. Children are like plants. Constantly, absorbing, adapting and transforming. In this world of the jungle, there are danger lurking in the dark, restrictions and laws of nature. The taller the seeds grow, the more sunshine, nutrition and friends they are going to harvest. This also represents my views on art, constantly aiming higher, explore deep into the jungle, blend in with the trees and allow imagination to fly and grow wild.

This project was inspired by 'Jungle', Tash Sultana. My 2D animation style was improved throughout the 8 weeks Rota form aspects of character design, camera composition and sound design.

Final Film:

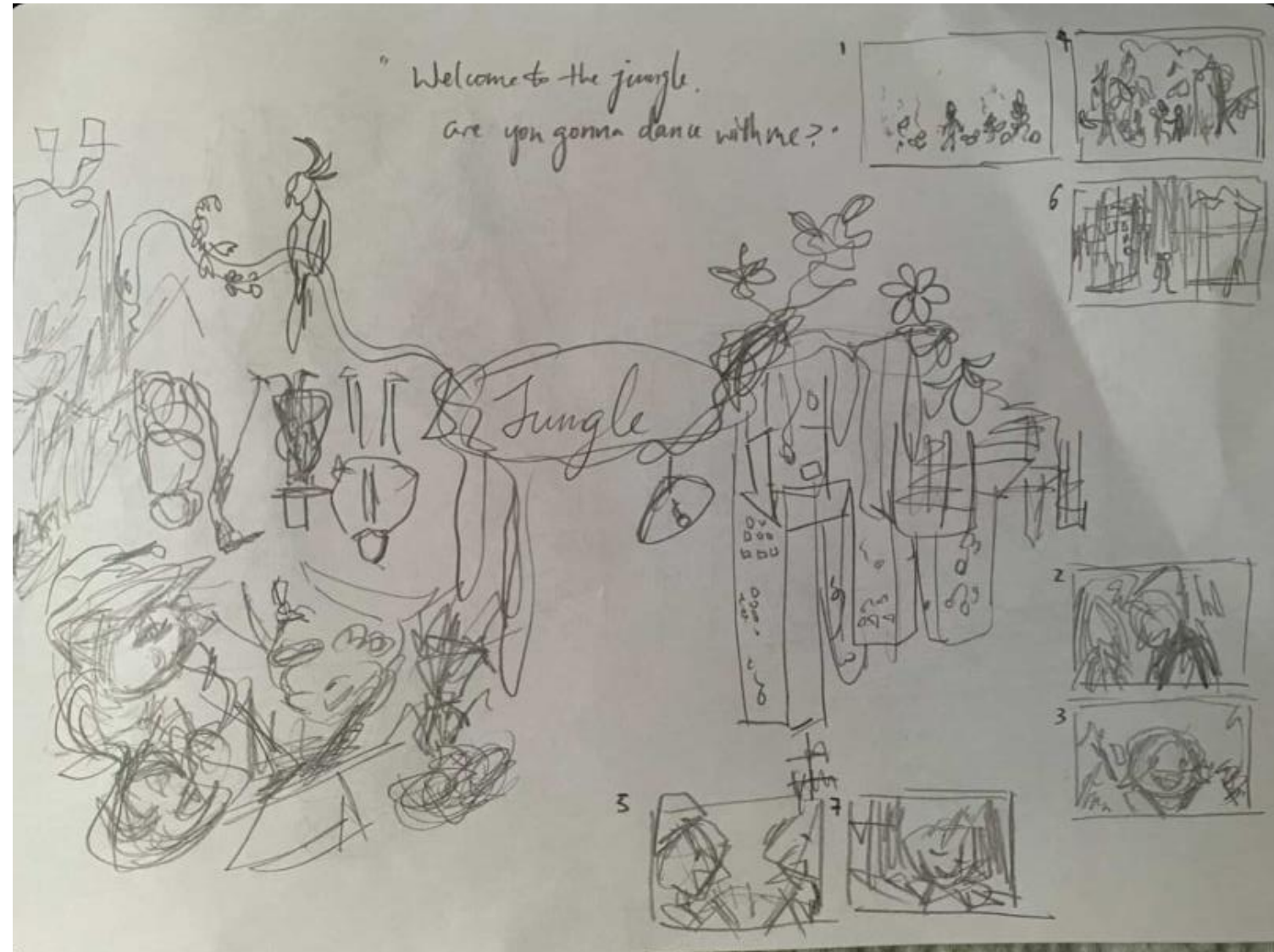
Final film link in Myblog : <https://tiantianmai.myblog.arts.ac.uk/2021/12/06/final-point-of-view/>

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Throughout his course, I have been thinking about my focus in animation: The futility of life. However, this course made me realize that even the smelliest things could be celebrated in a world of creation.



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I experimented with more materials, form and timing with the animation though practicing. Stop motion and 2D animation. This allowed me to enhance suspense and anticipation in the film, creating rhythms.



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Character design – through experimenting with silhouettes, shape compositions and styles, my characters have become more expressive and distinguishable.



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